

2026 Clothing

Ohio State University Extension – Erie County 4-H
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PROJECT NUMBERS

- ✂️ 406 - Clothes For High School & College
- ✂️ 407 - Accessories for Teens
- ✂️ 408 - Creative Costumes
- ✂️ 409 - Sew Fun
- ✂️ 410 – Designed by Me
- ✂️ 411 – em-bel-lish:
A 4-H Guide to Wearable Art
- ✂️ 412 - Sew for Others
- ✂️ 413 - Sundresses & Jumpers
- ✂️ 415 – Ready, Set, Sew Active
- ✂️ 417-1 - Dress-Up Outfit - Daywear
- ✂️ 417-2 - Dress-Up Outfit – Evening wear
- ✂️ 418 - Loungewear
- ✂️ 419 – Terrific Tops
- ✂️ 420 – Outerwear for Anywhere
- ✂️ 424 - Clothes for Middle School
 - ✂️ 425 – Look Great for Less
- ✂️ 426 - Clothing for Your Career
 - ✂️ 430 - Shopping Savvy
- 432M – Sewing & Textiles Master
- ✂️ 498 - Quilting the Best Better
- ✂️ 499 - You Can Quilt!
- ✂️ 594 – Knitting It Together – New in 2026!
- 2020 – Refashion
- 2800 – Needlecrafts

Age categories are suggested State Fair ages

KEY LEADER & 4-H MASTER CLOTHING VOLUNTEER – Dianne Galloway 419-656-5979

Extension Educator Responsible – Mary Beth Albright

✂️ Designates projects that are eligible for the state fair if the member is selected.

☑️ Denotes Small Project Auction eligibility for first place winners. Read Small Project Auction rules in fair book. **Sign up by Friday, August 7, 2026**

Sale checks will be mailed. All checks must be cashed by November 25th of the current year or funds are forfeited. This includes issued checks and checks held for not meeting requirements, i.e. Thank you notes or poultry cards not submitted. No exceptions allowed.

EVALUATION TIME & PLACE

Clothing Judging will be at the **Erie County Fairgrounds, Thursday, July 23, 2026, at 9 am.**
Detailed schedule will be posted in July:
go.osu.edu/eriejudging

Results will be posted and e-mailed the next day.

OTHER IMPORTANT DATES:

FAIR ENTRY DEADLINE: Entries via FairEntry Online System due by July 20th at 11:59 p.m.

PROJECT CHECK-IN: Sunday, August 9th, 5-8 pm

PROJECT CHECK-OUT: Sunday, August 16th from 9 am-NOON

Please plan to help tear down project building at noon

Projects will be at the Extension Office Monday, August 17 until September 15, 2026.

STYLE REVUE

– During intermission of the Jr. Miss Pageant

STATE FAIR CLOTHING DAYS FOR ERIE CO. -

Tuesday, August 4th, Wednesday, August 5th,
Thursday, August 6th (depending on your project)
Creative Arts Day, July 30th (Knitting)
State Fair Quilt Day, July 29th (Quilting projects)



ATTENTION: The following “General Rules” section pertains to all 4-H members with clothing projects.

GENERAL RULES

1. All work on clothing & textiles projects, as with all 4-H projects, must be that of the member. Help and supervision by an advisor, adult, parent, or any other person is acceptable but each member must do their own work.
2. 4-Hers who take more than one clothing project must complete separate learning experiences related to each, including creating a separate, complete, total-look outfit **FOR EACH PROJECT:** i.e. the accessories project cannot be used with another project.
3. You may repeat **some** clothing projects as long as you meet the age and experience level guidelines for the project. If you choose to repeat a clothing project, you must attempt a new challenge, such as a more complicated pattern or harder to handle fabric, etc.
Special Note: Members who have won Clock Trophy in State Fair competition previously MAY NOT participate in the same category the following year.
4. **Members must participate in clothing judging to be placed!!** Makeup judging will not qualify for placing. You must call the Extension office to schedule makeup judging.
5. **Must Bring the following items to judging:**
 - Clothing project including complete outfit to be modeled for the judge. Remember,
 - proper undergarments (slips, camisoles, and hose). Sewing and textiles master project exhibitors must bring their non-clothing fabric item(s) to judging.
 - Complete pattern (if applicable).
 - Completed project book and project guides are required at all judgings. If book and/or guidelines are not complete or not present, the grade may be lowered.
 - Any other activities or records required for completion of your specific project. (Follow project guidelines for sewing projects and consumer projects)
 - Style Revue Form (found on-line with project fact sheet) - must be filled out and returned at Clothing Judging (for ALL clothing & textiles projects). (Copy this paper to practice commentary). When describing your outfit use your name, he or she not the word “I”. Attach fabric swatch
6. All clothing projects are evaluated by individual interviews where the outfit will be judged and members will be questioned about what they have learned from completion of both the project and the project book. Judging grades are based on the quality of the completed outfit as well as the knowledge gained and the “7 Clues to a Total Look”. (See project book)
7. You will receive some compliments about your work and you may also receive some suggestions for improvements and/or challenges for future projects. Please remember judges’ comments are intended to help you learn and improve your skills.
8. Outstanding Clothing & Textiles projects will be selected to participate at the Ohio State Fair, with the exception of: 432M Sewing & Textiles Master which does not participate at State Fair. Needlecrafts and Refashion are county projects and members cannot advance to state fair.
9. Junior Fair projects may not be sold on the fairgrounds except through the fair project auctions. For sale signs may **not** be posted on projects.
10. Overall clothing award winners will be selected from the 4-H members chosen for the State Fair Fashion Revue.

2026 CLOTHING & TEXTILES FACT SHEET Cont.

✂️ **406 Clothes For High School and College** (Advanced) - Project is recommended for the high school age 4-H'er. Follow project guidelines listed in front of project book. Judging and Fair Exhibit: Construct an outfit with a minimum of two pieces or a one-piece garment with sleeves. Outfits made in this project should be for "everyday" use in attending classes and participating in meetings at school and **must satisfy school dress code.**

✂️ **407 Accessories For Teens** (Designed for teens with little or no previous sewing experience) - In this beginner level project for teens, make (sew, crochet, knit, weave, macramé, etc.) at least one accessory to add a finishing touch or to achieve a more complete appearance in an outfit you select. Judging and Fair Exhibit: A total-look must be worn for judging. Only accessories need to be exhibited for fair or may be displayed with another project. This is a separate outfit from your other clothing projects. You may not buy a purchased item and decorate it. (May repeat)

✂️ **408 Creative Costumes** (Advanced) - Participants will choose to make the costume in one of four categories: Historical, Ethical/Cultural, Theatrical, or Special Interests. Goals of the project include understanding clothing and its significance to individuals and groups as well as applying new knowledge to planning and making costume related to the goals of the specific costume category. Projects will be evaluated according to the seven clues to a total look. In addition, evaluation will include authenticity of adoption and knowledge of costume history or background related to the specific costume chosen. This is an advanced project for teens. **May repeat project by exploring a different category.**

✂️ **409 Sew Fun** (Beginner) – This project will have you sewing in no time! Members of any age learn basic sewing skills with an easy introductory project – fully elastic waisted skirt, shorts, pants, or capris. Project may be repeated.

✂️ **410 Designed by Me** – (Beginner) – 4-H members decorate a t-shirt, sweatshirt, button-down shirt, or simple jacket by using at least two embellishment techniques to make a unique, one of a kind top. Then by using the 7 Clues for a Total Look, will assemble a total look outfit for judging. Must complete all activities outline on page 4. Can be repeated, using different techniques.

✂️ **411 em-bel-lish: A 4-H Guide to Wearable Art** (Intermediate) – Provides the opportunity for members to embellish clothing purchased or made previously. Possibilities include appliqué, batik, beading, dyeing, embroidery, and many other techniques. This intermediate to advanced level project is a continuation from the beginner book, Designed by Me.

✂️ **412 Sew For Others** (Intermediate) – Construct a complete outfit for the person of your choice or adapt three different garments for someone with a disability. Analyze coloring, size, and preferences. Compare styles, colors, fabrics, workmanship, cost, and special features of ready-to-wear outfits with the constructed outfit. 4-H'er should wear appropriate judging attire and the "one other" needs to model the garment. Both a junior and senior participant can be selected to compete at the Ohio State Fair.

**This project can be repeated, however the category of "other" selected for the project may not be repeated. Each time the project is repeated, a different category must be selected.*

✂️ **413 Sundresses and Jumpers** (Beginner) - Plan and make a sundress or jumper (with or without a top), and choose accessories. *NOTE: Pantsuits, jumpsuits, skorts, and split skirt jumpers require fitting skills beyond this level and should NOT be made in this project.* Follow project guidelines (pgs. 4-7) and complete project book. You may repeat this project as long as new experiences and new skills are developed each time.

✂️ **415 Ready, Set, Sew Active** (Intermediate) – Make at least one garment in an outfit assembled for active sportswear. Along the way, evaluate your buying habits, complete a plan for accessories, and evaluate your total look.

✂️ **417-1 Dress-Up Outfit - Daywear** (Advanced) - Dress-Up daywear includes dresses, dresses with jackets, suits with pants or skirts, men’s suit, shirt, and trousers etc. worn for church, parties and other dressy occasions. Complete project requirements (pg. 3) and project book.

✂️ **417-2 Dress-Up Outfit - Formal** (Advanced) - Dress-Up formal wear includes long formal gowns, cocktail dresses, formal pants and tunics, men’s suit or tuxedo etc. (read page 8) worn for formal parties, dances, in wedding parties, and for other formal occasions. Complete project requirements (pg. 3) and project book.

✂️ **418 Loungewear** (Intermediate) – Plan and make the outer layer of an outfit for lounging such as a cotton robe, a fleece shawl, or a terry cloth cover up –whatever fits your sewing ability, lifestyle, and loungewear needs. Make or select other garments and accessories (sleepwear and footwear) to complete your loungewear outfit. This project may be repeated. Complete project requirements and project book. Both a junior and senior participant can be selected to compete at the Ohio State Fair.

✂️ **419 Terrific Tops** (Beginner) – Want a flattering top that fits your personality? Make your own with this easy-to-follow project. Sew, crochet, or knit a top from a pattern you choose. Learn how to take your measurements accurately and add a few new sewing skills. Build an outfit around your new top and add accessories for a one-of-a-kind look.

✂️ **420 Outerwear for Anywhere** (Advanced)- An advanced-level project. In “Outerwear for Anywhere” you will be making a coat, jacket, cape, or some other outerwear garment. Although a tailored garment is challenging to sew, it will provide many new learning experiences and a sense of satisfaction and accomplishment when completed. Note: Only outer garment will be exhibited at fair (not complete total look outfit).

✂️ **424 Clothing For Middle School** (Intermediate) - this project is designed for 4-H’ers in grades 5 through 8 or 9, depending on when you enter high school. Make at least one garment with sleeves or a skirt or pants plus a top such as a vest, collarless jacket, sweater, blouse, shirt or other top with or without sleeves. Complete project requirements (pg. 3) and complete book. Judging and Fair Exhibit - must assemble a complete outfit to model at judging. **Must satisfy school dress code.** Project records should accompany outfit.

✂️ **425 Look Great for Less** – (Advanced) - **No clothing construction required.** This project will challenge youth to use creativity and resourcefulness as they put together a total look outfit as inexpensively as possible. Compare different types of clothing stores, explore second-hand shopping, learn when sales are most likely to occur, evaluate clothing quality, then shop for an outfit. This project does not require sewing skills. One time project. Both a junior and senior participant can be selected to compete at the Ohio State Fair. Judging and Fair Exhibit - Must assemble a complete outfit to model at judging and project records should accompany outfit. Garment to be displayed at fair.

✂️ **426 Clothing for your Career** (Advanced) - Construct an outfit for your job or career. This project includes visiting a job site and/or interviewing an employer as well as writing a description of your job or one you are interested in. You will also learn about image and using accessories effectively. Construct an outfit that has a minimum of two pieces, provides you with several new challenges, and fills a job or interview need. May repeat by exploring a new career.

✂️ **430 Shopping Savvy** (Intermediate) After members take stock of their current wardrobe, they compare different brands of the same clothing item, study current fashion trends, learn proper clothing care, and, of course, go shopping! This project does not involve sewing or clothing construction skills. Complete project requirements (pgs. 5-7). You may repeat this project as long as new learning experiences and new skills are developed each time. Both a junior and senior participant can be selected to compete at the Ohio State Fair. Judging and Fair Exhibit - Must assemble a complete outfit to model at judging and project records should accompany outfit. Garment to be displayed at fair.

🧵 **432M Sewing and Textiles (non-clothing) Master** (Advanced) – This project is for members who want to sew something other than clothing, namely home décor, and requires specialized or professional-level skills. 4-H members of any age can complete this project, but should have considerable previous sewing experience and be able to plan and complete the project on their own with minimal supervision or assistance. You may repeat this project as long as new learning experiences and new skills are developed each time. Judging and Fair Exhibit: Must assemble at least one non-clothing fabric item for judging & project records should accompany item(s). Item to be displayed at fair.

✂️ **498 Quilting the Best Better** – This project is designed for members who have completed *You Can Quilt!* Practice and refine your quilting skills by using the half-square triangle method. Construct quilt blocks, a pillow to be donated, and a lap quilt (minimum 30” x 30” and maximum 54” x 72”). Follow project guidelines in the project book. This project may be repeated as long as new learning experiences and new skills are developed each time.

✂️ **499 You Can Quilt!** – Explore each of the three project areas (Where to Start, Create Your Quilt Top, Put It Together) by completing the activities and making ONE MINI QUILT using one of two patterns in the project book. Follow project guidelines on page 3 of the project book. This project may be repeated as long as new learning experiences and new skills are developed each time.

✂️ **594 Knitting It Together!** – Learn the basics of knitting success from the equipment you need, to patterns, to the last stitch. Follow project guidelines in the book.
Judging and Fair Exhibit: Bring completed project book, as well as a knitted item made as a part of your 4-H project. Participants must also bring a display which represents their learning experience. Exhibit should not exceed 36” wide by 24” deep. Exhibit could be a poster, scrapbook, or other educational display.

🧵 **2020 Refashion** - Take something “old” and make it new again. Members choose an article of clothing or even an old household item and turn it into something stylish and fun to wear. You can alter an existing garment or use the fabric to create at least 1 piece to wear. Let your imagination and creativity guide you.

Judging and Fair Exhibit: Bring completed project book, model your “Refashion” garment as a total look outfit and photos showing the BEFORE and AFTER transformation.

🧵 **2800 Needle Crafts** - Explore a variety of different techniques utilizing textiles and a needle or hook, such as cross stitch, rug making, needle felting, crocheting, knitting, and embroidery.

Judging and Fair Exhibit: Display one to three items from the same interest area (cross stitch, rug making, needle felting, crocheting, knitting, and embroidery).

4-H Style Revue Card

Please print neatly or type. Bring completed card to judging

Project Name _____ Age as of January 1st _____

Our next model is _____

She / He is a member of the _____
(circle) (name of 4-H club)

_____ has made / purchased a _____
(First name) (circle) (name items)

in _____ . It has _____
(fabric color and name) (describe garment or item)

(Complete next sentence if applicable) With her/his outfit _____ has
(circle) (first name)

selected _____
(describe accessories)

She / He plans to wear/use this outfit/item _____
(circle) (circle) (circle)

Staple fabric swatch(s) here