



Guidelines for Horse Buckle Awards

Buckle Awards Overview:

- One Buckle winner will be selected in each of the following six divisions: Western, Ranch, Gymkhana, English, Gaited, and Small Equine.
- The winner in each division will be determined based on the horse/rider combination.
- Each division features three championship class types and a tie-breaker class to decide the award winner.
- 4-H members participating in First Year Member, Production, or Walk-Trot classes are not eligible for Buckle Awards.
- To be eligible for a Buckle Award, members must participate in both a showmanship and a horsemanship class on Tuesday. (Note: Small Equine participants only need to attend the showmanship class on Tuesday.) Participation in Tuesday classes does not count towards division points but is a requirement for eligibility.

Divisions and Class Types:

1. Western Division:

- **Class Type 1: Western Showmanship**
 - Points based on a point sheet provided by the judge.
 - Class numbers: T2 and T3
- **Class Type 2: Western Pleasure**
 - Points based on class placing.
 - Class numbers: W1 and W2
- **Class Type 3: Western Horsemanship* Tie-breaker class type**
 - Points based on a point sheet provided by the judge.
 - Class numbers: W10 and W11

2. Ranch Division:

- **Class Type 1: Ranch Showmanship**
 - Points based on a point sheet provided by the judge.
 - Class number: T4
- **Class Type 2: Ranch Pleasure**
 - Points based on class placing.
 - Class numbers: W7 and W8
- **Class Type 3: Ranch Horsemanship* Tie-breaker class type**
 - Points based on a point sheet provided by the judge.
 - Class number: W17

3. Gymkhana Division:

- **Class Type 1: Poles* Tie-breaker class type**
 - Points based on times.
 - Class numbers: C1 and C2



- **Class Type 2: Barrels**
 - Points based on times.
 - Class numbers: C5 and C6
- **Class Type 3: Keyhole**
 - Points based on times.
 - Class numbers: C11 and C12

4. English Division:

- **Class Type 1: English Showmanship**
 - Points based on a point sheet provided by the judge.
 - Class numbers: T9 and T10
- **Class Type 2: English Equitation* Tie-breaker class type**
 - Points based on a point sheet provided by the judge.
 - Class numbers: TH6 and TH7
- **Class Type 3: English Pleasure**
 - Points based on class placing.
 - Class numbers: TH13 and TH14

5. Gaited Division:

- **Class Type 1: Gaited Showmanship**
 - Points based on a point sheet provided by the judge.
 - Class numbers: T1 and TH11
- **Class Type 2: 2/3 Gaited Pleasure**
 - Points based on class placing.
 - Class numbers: W3, W6, TH16, and TH19
- **Class Type 3: 2/3 Gaited Horsemanship/Equitation* Tie-breaker class type**
 - Points based on a point sheet provided by the judge.
 - Class numbers: W12, W16, TH9, and TH12

6. Small Equine Division:

- **Class Type 1: Lounge Line**
 - Points based on class placing.
 - Class numbers: TH3 and TH4
- **Class Type 2: Showmanship**
 - Points based on a point sheet provided by the judge.
 - Class numbers: T6 and T7
- **Class Type 3: Trail in Hand * Tie-breaker class type**
 - Points based on a point sheet provided by the judge.
 - Class numbers: T14 and T15

Point Values:

- For the Western, Ranch, English, Gaited and Small Equine Divisions, the participant with the highest overall point value for the 3 class types win.
- For the Gymkhana Division, the participant with the overall shortest time for the 3 class types win.
- In classes that rely on the point sheet provided by the judge, the total score will be used for high point. (i.e. if you get 70 pts in showmanship, then the score evaluated is 70 points). Negative scores are calculated and are in the running for a high point buckle.

- In the case of a disqualification, competitors will be eliminated from contention for the high point buckle. A "No Time" or "Off Pattern" in gymkhana events is considered a disqualification, resulting in exclusion from the high point standings. According to The OSU Uniform Rules, in the Keyhole event, knocking over a pole constitutes a "No Time," which automatically disqualifies the competitor from being eligible for the high point buckle.
- In classes that rely on class placing, the points are determined by the breakdown below:

<u>Placing In Class</u>	<u>Points</u>
1 st	80
2 nd	64
3 rd	48
4 th	32
5 th	16

